

Using a remotely operated vessel, your crew discovers and maps an unknown trench (a long, narrow crack) on the sea floor.	An unexpected storm in the night blows your ship off course, adding several hours to your voyage.	A large solar flare disables the Jason-1 satellite for a day. Without data on the changing ocean currents, your ship drifts into a current going the opposite way.	Whirling air from a storm cloud drops down to the sea surface and sucks water up into a giant water spout.
Earn 10 Discovery Points.	Go back 10 steps.	Go back 10 steps.	Go back 10 steps to avoid it.
You encounter a large pod of sperm whales, an endangered species. You follow them and observe their feeding behaviors.	Dolphins keep your vessel company for several days, so you know you are cruising in a major ocean current, just as the Jason-1 satellite tells you.	An underwater volcano erupts 100 miles away. Although ocean height data from Jason-1 warns you of a fast-moving tsunami (a giant wave), your ship is nearly capsized.	You become entangled in a floating forest of giant sea kelp. Since its jelly-like substance is used in making ice cream, you collect samples to find other uses.
Earn 10 Discovery Points.	Earn 10 Discovery Points.	Go back 15 steps.	Lose one turn, earn 5 Discovery Points.
A rogue wave knocks one of your crew overboard and nearly capsizes your boat. You rescue the crew member and bail out the boat.	Divers on your ship collect specimens of an unknown species of bacteria that thrive in the boiling water near a thermal vent on the ocean floor.	Your research vessel develops an engine problem.	Your vessel accidentally drifts into a major tanker route and is almost run over by one of the huge ships during the night.
Go back 5 steps and lose one turn.	Earn 15 Discovery Points.	Lose one turn while your engineer makes repairs	Lose 5 Discovery Points for your negligence.
Using a submersible vessel, your crew studies how the plates of Earth's crust under the sea are pushing against each other.	Coming upon an oil spill from a tanker ship, you stop to help test a new, gentler method of cleaning the oil from birds' feathers.	Detour to fix a disabled monitoring buoy that measures winds and temperatures of the air and sea surface and transmits the data to a satellite.	You encounter a disabled fishing trawler adrift with a crew of 15 cold, hungry fishermen. You take the crew aboard your vessel and tow their boat back to shore.
Earn 10 Discovery Points.	Earn 10 Discovery Points.	Lose one turn, earn 10 Discovery Points.	Lose one turn.
You gather ocean and air temperature measurements to compare with ocean current information from the Jason-1 satellite.	You encounter a huge floating mess made up of fishing nets, shipwreck parts, and trash. Since this stuff could hurt coral reefs, whales, and dolphins, you stop to clean it up.	Stop to deploy a new monitoring buoy that will transmit measurements of winds and temperatures of the air and sea surface to a satellite.	You reach a place where two pieces of Earth's crust come together. You send your remotely operated vessel to the ocean floor to study what happens when tectonic plates collide.
Earn 10 Discovery Points.	Earn 10 Discovery Points.	Earn 15 Discovery Points.	Earn 15 Discovery Points.

Using Jason-1 ocean current data and satellite weather data, you begin to develop a computer program that will use ocean current data to help predict weather.

Earn 15 Discovery Points.

To help map a safe route for laying a communication cable across the ocean floor, you and your crew measure the currents on the sea floor.

Earn 10 Discovery Points.

You see a beautiful sunset over the misty horizon and are inspired to write a poem to describe it.

Earn 5 Discovery Points

Jason-1 data shows warm ocean temperatures may be hurting an area of fragile coral reefs. You detour to see whether the coral is starting to die.

Earn 10 Discovery Points.

Your ship is caught in a strong eddy current and pulled off course.

Go back 6 steps.

You encounter a coral reef and send divers to count all the species of animals and plants living there.

Earn 10 Discovery Points.

El Niño conditions are causing very large waves, so you and your crew go surfing!

Give back 10 Discovery Points.

You and your crew take a rest day to fish and play in the water with a school of dolphins.

Lose one turn.

While you are under way, you measure wave heights and wind speeds to see how they correlate.

Earn 5 Discovery Points.

Stop to collect ocean water samples to measure temperature and salinity (saltiness) at different depths.

Earn 15 Discovery Points.

You and your crew detour to watch the yacht races.

Lose one turn.

You encounter a HUGE iceberg and stop to investigate. It takes you 8 hours just to cruise around it.

Lose one turn, but earn 10 Discovery Points.

To measure currents, you toss some free-floating monitoring buoys into the ocean and track their movement with help from Global Positioning System satellites.

Earn 15 Discovery Points..

Your crew stops to deploy a monitoring buoy that will relay current and temperature information to a satellite.

Earn 10 Discovery Points.

One of your divers is stung by a jellyfish and needs immediate medical attention. You detour and lose several days.

Go back 15 steps.